

Huntingdon Public School

3-6 Term 3 Week 7



	Monday	Tuesday	Wednesday	Thursday	Friday
Task	Complete a Book Week Challenge	Complete a Book Week Challenge	Complete a Book Week Challenge	Complete a Book Week Challenge	Complete a Book Week Challenge
Morning	<p>English</p> <p>Read for 20 minutes.</p> <p>If you can, record your reading on the Home Reading Log, which can be found at app.kluwell.com</p> <p>It's Book Week! The following read aloud is from one of the books on the CBCA shortlist for 2021.</p> <p>Watch the following video and listen to Zeno Sworder read his book <i>This Small Blue Dot</i>.</p> <p>https://www.youtube.com/watch?v=VYXge38f09g (Zeno Sworder reads</p>	<p>English</p> <p>Read for 20 minutes.</p> <p>If you can, record your reading on the Home Reading Log, which can be found at app.kluwell.com</p> <p>Writing</p> <p>Using the read aloud from Monday, which can be found at the following link:</p> <p>https://www.youtube.com/watch?v=VYXge38f09g (Zeno Sworder reads This Small Blue Dot Reading Books)</p> <p>The narrator (little girl telling the story) enjoys making up her own</p>	<p>English</p> <p>Read for 20 minutes.</p> <p>If you can, record your reading on the Home Reading Log, which can be found at app.kluwell.com</p> <p>Writing</p> <p>Using this week's story, <i>This Small Blue Dot</i>.</p> <p>The narrator (little girl telling the story) introduces her new sibling to the world as she sees it through her eyes. Imagine that you met someone new, what would you tell them? What are things that are important to you? What</p>	<p>English</p> <p>Read for 20 minutes.</p> <p>If you can, record your reading on the Home Reading Log, which can be found at app.kluwell.com</p> <p>Writing</p> <p>Taking inspiration from this week's story, <i>This Small Blue Dot</i>, go for a walk in your backyard and take your time to notice what is happening around you. What can you see? What sounds can you hear? How do you feel? Can you feel grass under your feet? Can you see little bugs flying in the air or hiding</p>	<p>English</p> <p>Read for 20 minutes.</p> <p>If you can, record your reading on the Home Reading Log, which can be found at app.kluwell.com</p> <p>Reading & Writing</p> <p>Read through the poem attached below. Use the poem to draw an image of a funny and quirky monster. Take your time to read the instructions in the poem carefully before marking your page. Be creative! It is your style that makes the monster unique and</p>

Monday

This Small Blue Dot Reading Books)

Writing

The narrator (little girl telling the story) likes pears and butterflies but doesn't like broccoli. Using paper and drawing materials like pencils, textas or crayons, create an illustration of a whole new world filled with all the things you love. Write about the things you have included in your illustration.



[Log onto Literacy Planet and complete your](#)

Tuesday

songs, dancing silly dances, making new worlds using a pencil and a piece of paper and running.

What things do you enjoy doing? What are you good at?

Write about what makes you special or unique. It could be something that you are good at or something you enjoy doing.



[Log onto Literacy Planet and complete your activities](#)

Wednesday

do you enjoy about the world we live in?



[Log onto Literacy Planet and complete your activities](#)

Thursday

next to rocks?

Write about your experience in the backyard. Remember to use descriptive words to make your writing interesting for the reader.




[Log onto Literacy Planet and complete your activities](#)


Friday


interesting.

Write a creative story about your monster. Remember to use detailed describing words to make your piece interesting to the reader. Consider the characters, setting, plot, complication, resolution and ending in your creative writing.

	Monday	Tuesday	Wednesday	Thursday	Friday
	activities				
Break	Break	Break	Break	Break	Break
Middle	<p>Mathematics</p> <p>Either watch the following video or read the transcript to learn how to play the <i>Remainders Game</i>. This is a game to play with two people.</p> <p>https://sites.google.com/education.nsw.gov.au/get-mathematical-stage-2/contexts-for-practise/remainders-game</p> <p>The Remainders Game Transcript</p> <p><u>You will need:</u></p> <p>a pencil paper 24 counters each (the example video used pieces of pasta) a dice 6 squares of paper.</p> <p><u>How to play</u></p>	<p>Mathematics</p> <p>Either watch the following video or read the transcript to learn how to play the <i>Building Towers Game</i></p> <p>https://sites.google.com/education.nsw.gov.au/get-mathematical-stage-1/contexts-for-practise/building-towers</p> <p>The Building Towers Transcript</p> <p><u>You will need:</u></p> <p>some blocks or LEGO a dice 4 sticky notes or pieces of paper pencils or markers</p> <p><u>Instructions</u></p> <p>Choose 4 numbers to build as your towers (for example, 5, 7, 11 and 3). Take turns to roll a dice and use the number of</p>	<p>Mathematics</p> <p>Either watch the following video or read the transcript to learn how to play <i>101 and you're out</i></p> <p>https://sites.google.com/education.nsw.gov.au/get-mathematical-stage-2/contexts-for-practise/101-and-youre-out</p> <p>101 and you're out</p> <p><u>You will need:</u></p> <p>dice or numeral cards 1-6 pencils or markers paper or a workbook</p> <p><u>Instructions</u></p> <p>Make a game board by drawing a 6 x 4 table. Label the first column as 'tens', the second column as 'ones', the third column as number and forth column as</p>	<p>Mathematics</p> <p>Either watch the following video or read the transcript to learn how to play <i>Dicey Addition</i></p> <p>https://sites.google.com/education.nsw.gov.au/get-mathematical-stage-2/contexts-for-practise/dicey-addition</p> <p>Dicey Addition transcript</p> <p><u>You will need:</u></p> <p>a 0-9 dice or 0-9 spinner (picture attached below this table) paper pencils or markers.</p> <p><u>How to play</u></p> <p>Find a partner and a 0-9 dice or spinner. Draw your gameboard so you each have the same one. (We used this one to start with: _ _ _ +</p>	<p>Geography</p> <p>Research a man-made landmark as well as a natural landmark for each state and territory. Label and draw a representation of the landmarks on the map of Australia that you drew earlier this week.</p> <p>Bonus fun: Australia is known for its tourist trail of Big Things. If you can, use the internet to research Big Things Australia. Make a list of as many as you can find.</p>

Monday	Tuesday	Wednesday	Thursday	Friday
<p>Start with a collection of 24 things each.</p> <p>Players take it in turns to roll the dice to determine how many groups their collection needs to be shared into.</p> <p>The player works out the solution to their division problem and explain their thinking to their partner who records their move.</p> <p>If the total number of objects cannot be evenly divided, players keep the remainders, and the collection of counters they were working with is reduced.</p> <p>The player who reduces their collection to only 2 counters is declared the winner.</p> <p>Play the <i>Remainders Game</i> using some objects from home and record your answers on a piece of paper or in a book.</p>	<p>bricks to build up your towers.</p> <p>Towers can be built up in any way you choose.</p> <p>Take turns to build up your towers until one player gets the exact roll to complete the last tower.</p> <p>You can also play this in reverse.</p> <p>Talk about how many you have, how many more you need, and what strategies you are using.</p> <p>The below image shows 2 game boards made with 4 sticky notes each marked with: 5, 7, 11, 3. There is also a pile of Lego and a die.</p> 	<p>total.</p> <p>Each time you roll the dice, you have to decide whether the number is representing 'ones' or 'tens'. For example, if I roll a 3, I could use it as 3 ones (3) or 3 tens (which we rename as 30). If you choose to use your 3 as 3 ones, record the number in the ones column. If you choose to use your 3 as 3 tens (30), record your number in the left column.</p> <p>Continue to play for 6 rolls.</p> <p>Once you write a number, you can't change it.</p> <p>The winner is the player with the sum that is closest to 100 without going over!</p> <p><i>If this is too tricky, make the total number smaller.</i></p> <p><i>To make it more</i></p>	<p>___ + ___ = _____ You can start with something different if you like).</p> <p>Each player takes a turn to spin the spinner and decide where to play that digit in your number sentence (equation).</p> <p>Spin the spinner 9 times each.</p> <p>The person whose sum is closest to 1000 is the winner!</p> <p>Enjoy playing dicey addition with your family members.</p> <p>Record your games in your workbook.</p> <p><i>If this is too tricky, make the individual and total numbers smaller.</i></p> <p><i>To make it more challenging make the individual and total numbers larger.</i></p> <p>Log onto Mathletics and</p>	

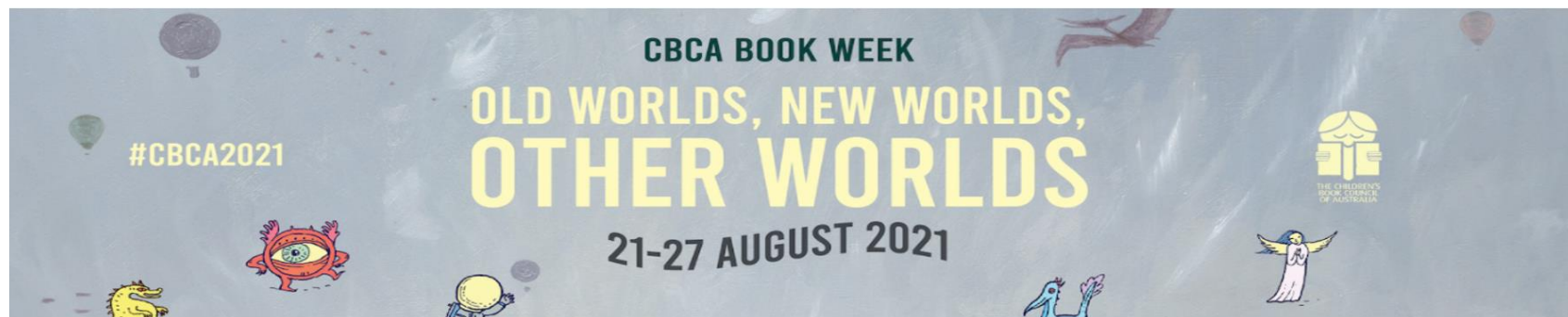
	Monday	Tuesday	Wednesday	Thursday	Friday
	<p>You can make the game harder by using a larger number of objects as counters.</p> <p>Log onto Mathletics and complete your activities.</p>	<p><u>Other ways to play</u></p> <p>Build the towers and play in reverse. Taking away blocks each time until there are no blocks left.</p> <p>Change the number of towers you build.</p> <p>Change the number of blocks needed for each tower.</p> <p>Log onto Mathletics and complete your activities.</p>	<p><i>challenging make the total number larger.</i></p> <p>Log onto Mathletics and complete your activities.</p>	<p>complete your activities.</p>	
Break	Break	Break	Break	Break	Break
Afternoon	<p>Creative Arts</p> <p>Create a colourful bookmark to celebrate Book Week.</p> <p>You can share your creations on Class Dojo if you would like to!</p> 	<p>PDHPE</p> <p>Watch the following video and join in with the dance!</p> <p>https://vimeo.com/443892706</p>	<p>Geography</p> <p>Find a map of Australia and sketch your own drawing of it. Mark out each state and territory. Find the major city for each state and territory, mark and label these on your map. Research: How many people live in Australia as a whole and how many live in each state and territory.</p>	<p>PDHPE</p> <p>Plan an obstacle course in your backyard or anywhere else with enough space that you can safely move around.</p> <p>Use materials from your home to design your obstacle course.</p> <p>Draw a picture of your obstacle course. You should include:</p> <ul style="list-style-type: none"> - Labels to show the main parts 	<p>Wellbeing</p> <p>Go outside and find a comfortable place to sit or lay down. Take a deep inhale, become aware of your breath and tune into the nature around you. Use all your sense to centre yourself. What can you hear? What can you feel under you? What can you smell? What can you see? Can you taste anything in the air?</p>

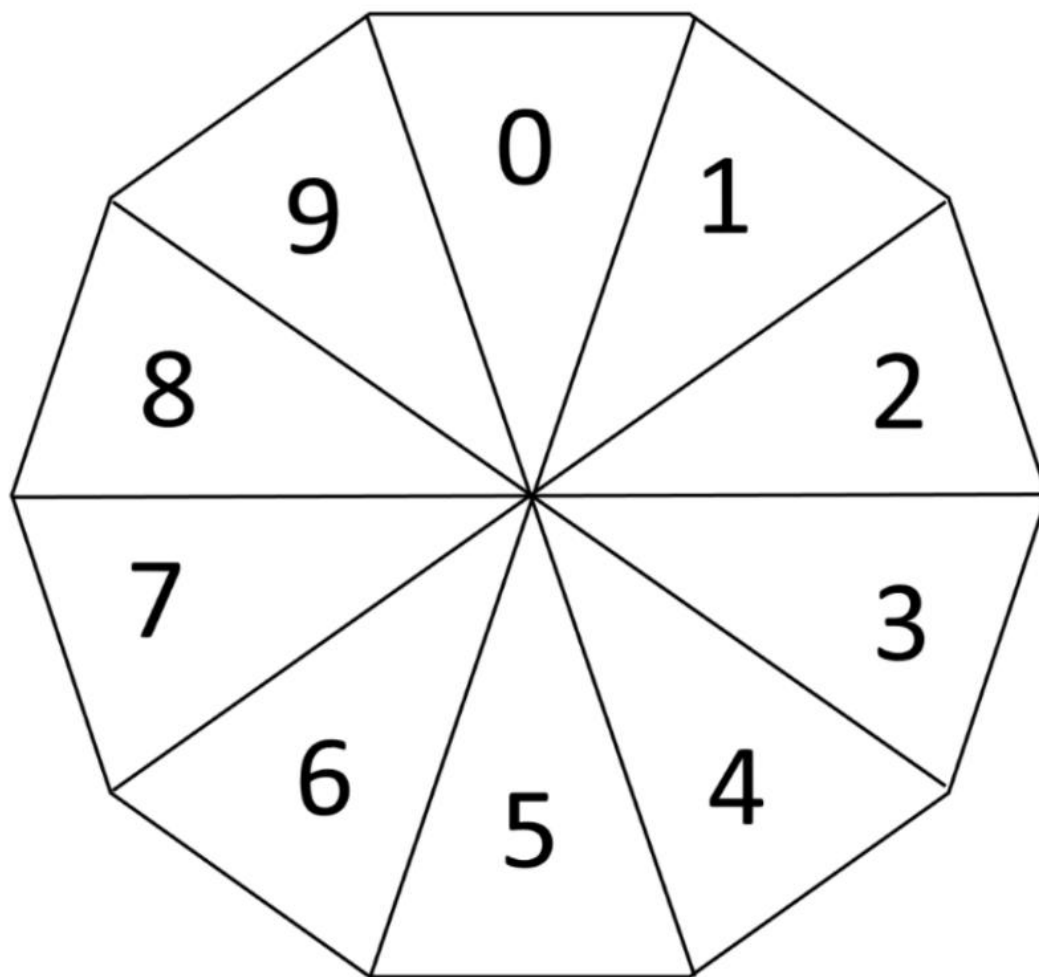
Monday	Tuesday	Wednesday	Thursday	Friday
			<ul style="list-style-type: none"> - Instructions to tell the people what they need to do at each part of the course - Start and finish lines <p>Arrows to show which way people need to move around the track.</p>	<p>When you notice your body and mind feeling calmer, walk slowly around the space and collect 5 pieces of fallen nature. Take a piece of paper and pencil and quietly sketch them.</p>

Book Week Reading Challenge

Choose a book and a spot from the list. Read your book and then check off the spot. See how many places you can check off during book week!

Outside		With a torch		After dinner	
At lunch		Inside a blanket fort		On a pile of pillows	
In your bed		On the grass		With a pair of sunnies on	
Next to your toys		In the car		While eating breakfast	
In a sleeping bag		At the table		On the computer	
With a stuffed toy		In the wardrobe		With an adult	
On the couch		In the garage		Under a blanket	
With your brother, sister, or pet		While someone is cooking		On the phone/ video call to someone	
In a bathtub		In your PJs		On a bed	
Under the table		On you back		Your own choice_____	





Draw a Poem

Draw a Funny Monster

When you draw a monster,
it is said You must begin with a funny-
shaped head.

He'll be able to see in the night skies,
If we draw him three googly eyes.

Our monster will have a big, ugly nose,
With green boogers coming out like a
hose.

He needs a mouth so he can eat,
All the children's smelly feet.

Now up the top and underneath,
This monster needs lots of sharp teeth.

Just below we need to check,
That we don't forget to draw his neck.

Our monster is big and his belly is too,
So let's draw his large body blue.

To make him look a little scary,
He needs some arms that are hairy.

Some legs are needed to make him move,
Choose how many to make him groove.

To help him walk down the street,
He will need some big, stinky feet.

Now it's time to make your monster
unique,
Add something scary that will make
everyone shriek!

