Huntingdon Public School

3-6 Term 3 Week 8



	Monday	Tuesday	Wednesday	Thursday	Friday
Task		Class Zoom			Class Zoom
Morning	English Read for 20 minutes.	English Read for 20 minutes.	English Read for 20 minutes.	English Read for 20 minutes.	English Read for 20 minutes.
	Record your reading on the Home Reading Log, which can be found at app.kluwell.com	Record your reading on the Home Reading Log, which can be found at app.kluwell.com	Record your reading on the Home Reading Log, which can be found at app.kluwell.com	Record your reading on the Home Reading Log, which can be found at app.kluwell.com	Record your reading on the Home Reading Log, which can be found at app.kluwell.com
	Writing	Writing	Writing	Writing	Writing: Character
	Imagine you could have any pet in the world, what animal would you choose? Write a persuasive argument to convince Ms Bell that you should have your ideal pet. Remember to use	Design a new playground for your school. Think about all students as you design it. Be sure to keep safety and space in mind as well. Write a persuasive letter to Miss Harris asking her to build the new playground.	Think about your day yesterday. If it was a story what would the book cover look like? What could the summary (main points) on the back say? Create your own book cover and a summary of your day yesterday.	Imagine they are making a movie version of the book you are currently reading (or just finished). Design costumes for each of the characters. Write about why you have chosen the colours and design for each costume.	 Building Look at the image of the 'moustache man' below. Think about the following questions: What does he eat? What does he wear? Where does he live? Who does he live with? What is his job? Write your answers down. Make sure you

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	information and persuasive language to support your reasons. Log onto Literacy Planet and complete your activities	Log onto Literacy Planet and complete your activities	<u>activities</u>	Log onto Literacy Planet and complete your activities	each time. You might like to draw up a table like the example one to record your answers. Complete the same process for the 'hat lady' (image below). Bonus activity: Write a short creative story about each character including the details you have made up with your answers to the guestions.
Break	Break	Break	Break	Break	Break
Middle	Mathematics Watch the following video or read the transcript to learn how to <i>Investigate Fractions</i> using the Tangram you made in week 6. <u>https://sites.google.com/</u> <u>education.nsw.gov.au/ge</u> <u>t-mathematical-stage-</u> <u>2/targeted-</u> <u>teaching/tangrams-2-2-</u>	Mathematics Either watch the following video or read the transcript to learn how to play <i>Hit it</i> ! This is a game to play with two people. <u>https://sites.google.com/</u> <u>education.nsw.gov.au/ge</u> <u>t-mathematical-stage-</u> <u>2/contexts-for-</u> <u>practise/hit-it</u>	Mathematics Either watch the following video or read the transcript to learn how to play <i>Order Order</i> 2. This is a game to play with two people. <u>https://sites.google.com/</u> education.nsw.gov.au/ge t-mathematical-stage- 2/contexts-for- practise/order-order-2	Mathematics Either watch the following video or read the transcript to learn how to play <i>Multiplication Toss</i> . This is a game for two people. <u>https://sites.google.com/</u> <u>education.nsw.gov.au/ge</u> <u>t-mathematical-stage-</u> <u>2/contexts-for-</u>	Geography Using the research techniques you used on Tuesday, gather information on your local suburb, Sydney and Canberra to fill out the table below. When the table is complete, reflect on what are some of the similarities and

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Investigating-fractions Log onto Mathletics and complete your activities.	You will need: 2 markers some paper a 0-9 dice (you can also use playing cards A-9 or numeral cards). How to play Draw up your game board (in this game, we were working with 3-digit numbers but you can use larger or smaller numbers if you like). Select a multiple of hundred between 100 and 900 to be your target number. The person with the most letters in their first name goes first. Take it in turns to roll the	Wednesday You will need: sticky notes (or paper) markers 4 x 0-9 dice (you could also use playing cards, a spinner or numeral cards). How to play Roll the dice and create and record a 4-digit number (make the number smaller if it is too tricky, or larger to make it more challenging) Repeat until you have 4 numbers. Order them from smallest to largest, and largest to smallest in the fewest moves possible, moving adjacent cards	Thursday practise/multiplication- toss You will need: 1 cm square grid paper in student mathematics workbook different coloured pencils or markers a spinner (you could roll a die instead of using a spinner) paper clip for spinner. functions Players take turns to spin the spinner. If a 3 and 6 are spun, players	Friday differences you notice?
	die and use the digit somewhere in your number.	only.	can enclose either a block out of 3 rows of 6	
	Once the digits are full, players read their number and determine how far they are away from the target number.	Is it possible to order these numbers from smallest to largest in less than 5 moves?	(3 sixes) or 6 rows of 3 (6 threes). The game continues with no overlapping areas.	

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		The player who is closest to the target number wins a point. The winner with the most points after 3 rounds is declared the winner.	Record how many moves it takes to order them. Remember you are aiming to use the fewest moves possible! 4 post it notes, each one has a different number written on it. numbers in order are 6475, 7512, 7019, 9941 Another way to play Use only a few playing cards to form numbers (for example, use Ace-4 only). Does that increase the challenge of working out the order? Log onto Mathletics and complete your activities.	The winner is the player with the largest area blocked out after 10 spins. Eventually the space on the grid paper gets really small. Then, you have to think: What if my 3 sixes won't fit as 3 sixes or as 6 threes? Players can partition to help them! So, for example, I can rename 3 sixes as 2 sixes and 1 six (if that helps me fit the block into my game board). If this is too tricky, use smaller numbers to multiply. Log onto Mathletics and complete your activities.	
Break	Break	Break	Break	Break	Break
Afternoon	PDHPE Read a picture book and do 5 jumping jacks every	Geography Local area snapshot (See table attached	PDHPE https://www.youtube.co m/watch?v=xdzd9VqyK	Creative Arts Create a sculpture using tinfoil, it might be a	Wellbeing Internal Weather Picture: Different

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time you read the word 'and'.	below): Research the population of the suburb you live in; how many people live there? Who are the First Nations people of your area? What are the geological features of the suburb you live in (hills, cliffs, valleys, creeks, rivers, ocean, bushland, etc). What Local Government Area (LGA) is your suburb located in? What is the population of the Local Government Area in which you live? Where is the school located? Is it in the same Local Government Area? What is the distance from your home to the school? What mode of transport do people use in your local community to get from place to place? What is the average annual temperature high/low for December, April, July, September in the suburb you live?	QM (Carnival Throwing Game – Fit From Home, Fit Futures) Using the above video as inspiration, create your own ball toss game using a pair of rolled up socks and some plastic cups. See if you can knock all your plastic cups over using your sock ball. *Make sure you are doing this outside, where you won't knock anything over. Be careful of the people and objects around you*	person like the ones in the picture below. Attach your sculpture to a piece of paper. Go outside and place your sculpture in the sun, trace around the shadow created by the sun shining on your sculpture. Make sure your sculpture is closer to the sun than you are, otherwise your shadow will obstruct your creation.	emotions create different feelings, sensations, and thoughts in our body and mind. When we are nervous or angry, our heart beats faster and we might notice feeling hot and seeing red. On the other hand, when we are tired and sad, we might feel heavy and slow like a huge grey storm cloud. Using colours and words to describe the emotions you feel in your body helps to unpack what you are experiencing, gaining clarity and understanding. Use colours and words to create your own internal weather picture (e.g. When I get excited I feel bright yellow and shine like the warm sun): When I get excited

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	What is the average annual rain fall for the area? Bonus activity: Sketch a picture to represent what your area.			 When I feel scared When I feel happy When I feel sad When I feel frustrated When I feel angry When I feel proud When I feel loved Draw a picture to represent each feeling in the matching corresponding colour you have chosen

Spinner Template



Grid paper for Multiplication Toss



Friday: English

'Moustache man'





'Hat lady'



Character	Why do you think this?
What does she eat?	
What does she like to wear?	
Where does she live?	
Who does she live with?	
What is her job?	

Friday: Geography

Criteria	Your Suburb	Sydney	Canberra
Suburb/City		Sydney	Canberra
Population size			
Average Annual Rainfall			
Average Temperature high/low January			
Average Temperature high/low April			
Average Temperature high/low July			
Average Temperature high/low September			
Transport – How people get from place to place			
First Nations People			
Geographical Features			
Major Tourist Attractions			